



## *Stage Design 1*

*Grades 9-12*

**Curriculum Committee Members**

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# Hazelwood School District

## **Mission Statement**

We are a collaborative learning community guided by a relentless focus to ensure each student achieves maximum growth.

## **Vision Statement**

HSD will foster lifelong learners, productive citizens and responsible leaders for an ever-evolving society.

Board of Education on January 5, 2010

## **Goals**

Goal # 1: Hazelwood students will meet or exceed state standards in all curricular areas, with emphasis in reading, writing, mathematics, science and social studies.

Goal # 2: Hazelwood staff will acquire and apply the skills necessary for improving student achievement.

Goal # 3: Hazelwood School District, the community and all families will support the learning of all children.

## Curriculum Overview

Stage Design 1 supports students to develop creativity, enhance problem solving capacity, challenge student perceptions, develop student self-esteem and teach collaborative commitment. Modern employers desire soft skills such as persistence, dependability and collaboration. Students are provided opportunities to develop 21<sup>st</sup> Century skills and hands-on skills such as painting and building. A correlation has been shown between participation in the Arts and increased academic achievement on a variety of assessments. The Hazelwood School District will continue to expand on stage design courses.

As the Hazelwood School district focuses on Redefining Ready to provide a wide array of 21<sup>st</sup> Century opportunities, updated curriculum is needed to ensure Hazelwood students experience the Stage Design 1 course in the context of seeking and/or building a meaningful career pathway. Students in this pathway will begin preparing to engage in theater management, business, advertising, construction based on their career interests.

The curriculum supports an approach that values all aspects of creating and appreciating live Theater from behind the curtain. The curriculum committee members researched best practices before revising the curriculum; therefore, the activities, materials and scoring guides for each unit are designed to support student development as citizens in a complex world.

The curriculum was aligned with the Theater Arts Course Level Expectations established in February, 2006 by the Missouri Department of Elementary and Secondary Education (DESE). The curriculum committee members worked to ensure it meets all of the state and district requirements for 21<sup>st</sup> century skills, cultural relevance, skill-building and student-centeredness. In addition, the committee members aligned the curriculum to The National Standards for Theater Education created by a consortium of theater education organizations and published by the American Alliance for Theater and Education. Stage Design 1 expands the knowledge and skills introduced in Introduction to Theater.

The curriculum contains performance assessments, proficiency assessments and selected responses that are rigorous and outline clear expectations. As the curriculum is implemented and taught, the assessments will be revised. **The assessments are required**; the learning activities are suggested. Teachers are encouraged to select the learning activities which meet the needs of their students. Most activity guides within a unit are sequential and based on curricular resources to support student success on the associated assessments.

COURSE TITLE: Stage Design 1

GRADE LEVEL: 9-12

**Course Description:**

This beginning course offers an overview of practical application through experiences in technical theater, including scenic design, set construction, painting, lighting, sound and the use of stage materials. This course is a prerequisite for Stage Design 2.

**Course Rationale:**

Stage Design exposes the students to theories of technical theater and affords opportunities to apply these principles to the construction of actual sets and preparation of stage performances. This course will help prepare the students to apply learned skills to variety of career and college opportunities.

**Course Scope and Sequence**

<u>Unit 1</u>	<u>Unit 2</u>	<u>Unit 3</u>	<u>Unit 4</u>
<b>Introduction and Preproduction</b>	<b>Props and Properties</b>	<b>Light and Sound</b>	<b>Costuming, Make-up and Hair</b>
<i>6-8 sessions 90 minutes each</i>	<i>4-6 sessions 90 minutes each</i>	<i>12-14 of sessions 90 minutes each</i>	<i>10-12 of sessions 90 minutes each</i>

**Unit Objectives**

Unit 1

1. Students will be able to recognize the purpose and impact of various parts and jobs in stage design for an overall production.
2. Students will be able to select career and vocational opportunities in theater and research the training, skills, self-discipline and artistic discipline needed to pursue them.
3. Students will be able to analyze and support the management needs of a production.

Unit 2

1. Students will be able to safely apply technical knowledge and skills to create and/or operate props and properties.
2. Students will be able to identify and apply technical knowledge and skills to safely create and/or operate props and properties.

Unit 3

1. Students will be able to safely apply technical knowledge and skills to create and/or operate lighting equipment.
2. Students will be able to evaluate how lighting impacts meaning.
3. Students will be able to safely apply technical knowledge and skills to create and/or operate sound equipment.
4. Students will be able to evaluate how sound impacts meaning.

#### Unit 4

1. Students will be able to design costumes appropriate for a production.
2. Students will be able to identify and apply technical knowledge and skills necessary to safely apply costumes.
3. Students will be able to design makeup and hair appropriate for a production.
4. Students will be able to identify and apply technical knowledge and skills necessary to safely apply makeup and hair.

### **Essential Terminology/Vocabulary**

#### **Unit 1**

Functional scenery, properties, lighting, sound, cosmetics, makeup, publicity, training, self-discipline, artistic discipline, apron, backdrop, backing, backstage, border, cyclorama, décor, downstage, flat, flies, fly, grand drape, gridiron/grid, ground row, light leak, mask, plastic scenery, practical, props, proscenium arch, proscenium, return, set piece, skeleton setting, stage left, stage right, teaser, border, tormentor, trap, upstage, wings, downstage, center stage, apron, blocking, stage manager, director, production manager, deputy stage manager, assistant stage manager, set designer, carpenter, scenic painter, lighting designer, production electrician, sound designer, costume designer, front of house, wings, pit, general manager, stage manager, production manager, prompt book, usher, play bill and ticketing.

#### **Unit 2**

Props, properties, running sheets, layouts, prop table, safety procedures, materials, moveable, hand props, consumable, perishable, personal or propstume, trim, set dressing, greens, strike, mark, pull, props master, decorative props and props plot.

#### **Unit 3**

Lighting plot, sound plot, rigging, lighting positions, microphone, sound terminology, cue list, backlight, blackout, circuit, CAD, cue, gaffers tape, gel frame, gels, electrician, house plot, lamp/bulb, boom, lighting control board, sound board, lighting plot, dim, outriggers, reflectors, running lights, scoops, spotlight, cable, amplifier, decibel, distortion, mic/microphone, equalization, fader, frequency, gain, hertz, monitor, processor, receiver, signal, snake, converter, wireless, compressor and sound waves.

#### **Unit 4**

Face plot, quick change booth, costume design, pattern, budget, applique, backstitch, ballpoint needle, bar tack, baste, batting, bias, bias tape, binding, bobbin, bodice, bolt, dart, embellish, facing, gather, hem, inseam, embroidery, muslin, notion, pinking shears, pleat, seam, sizing, spool, tack and trim.

## Course Materials and Resources:

### Instructional Resources:

- <https://www.digitaltheaterplus.com/education>
- Terms list: <https://tinyurl.com/yb87tzc2>
- Production Roles and Timelines: <https://tinyurl.com/ybsx4n7u>  
Ppt- <https://tinyurl.com/y9o2dm6r>
- Cardboard Props: <https://tinyurl.com/yae2f4h9>
- Props Design Project: <https://tinyurl.com/ya4mwpm>
- Props Design Rubric: <https://tinyurl.com/yauczxt>
- Light and Sound Cue sheet: <https://tinyurl.com/yb45kczy>
- Topic Expansion Pack, Lighting ORC- <https://tinyurl.com/y8odeg9j>
- Topic Expansion Pack, Sound ORC- <https://tinyurl.com/y89oqy3x>
- Costume ppt- <https://tinyurl.com/y96yrnod>
- Costume Design Worksheet with Rubric- <https://tinyurl.com/ycqbmhkr>
- Makeup ppt with activity- <https://tinyurl.com/y8cc68z7>
- Theater Costume Design Assignment- <https://tinyurl.com/ydfw4ef6>
- Chart paper
- Scripts/plays

### Additional Resources:

- Terms list- <https://tinyurl.com/ydhctmoz>
- <http://www.theatercrafts.com/pages/home/topics/stage-management/>